

An open-source 3D RTM to support CalVal

 ERADIATE GSICS Monthly Meeting

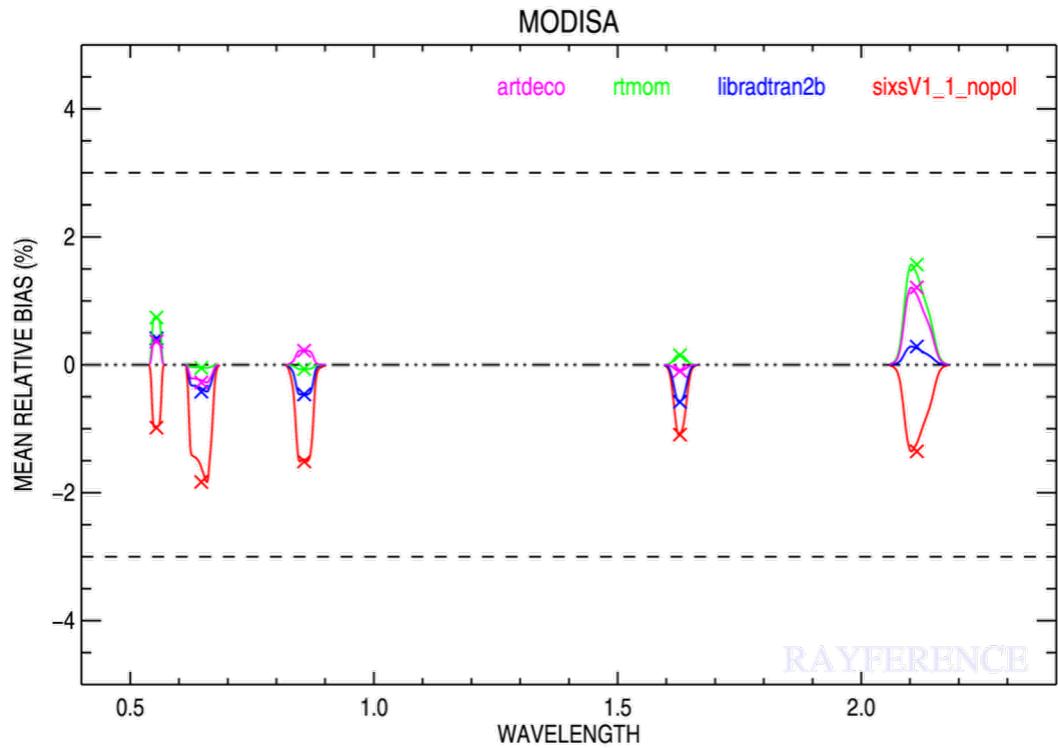
Vincent Leroy & Yves Govaerts

Rayference

GSICS VISNIR // May 13th, 2021 // Web meeting



Background



AQUA/MODIS Observations – RTM simulations for Nadir view with 4 different models

120 clear-sky MODIS observations over Libya-4

- No RTM can currently be trusted as the reference
- Accuracy ($\sim 2\text{-}3\%$) is insufficient for applications based on upcoming sensors ($\sim 1\%$)

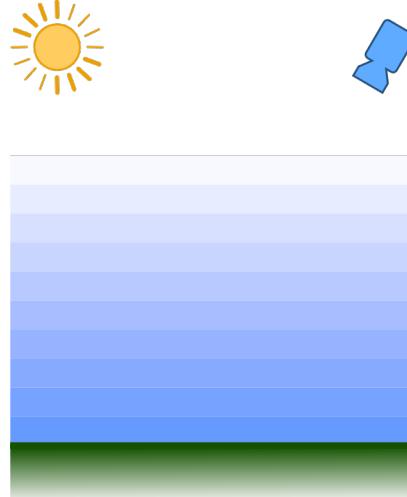


Eradiate: Purpose & scope (I)

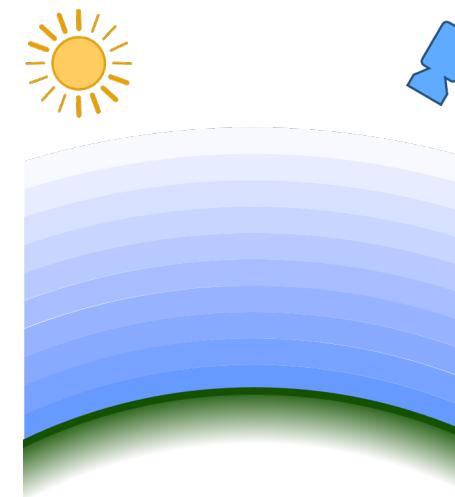
- 3D RTM
 - Flexible and accurate surface and atmosphere description
 - Monte Carlo ray tracing
 - Targeted numerical accuracy: better than 1%
 - Performance matters but speed not highest priority

Geometry

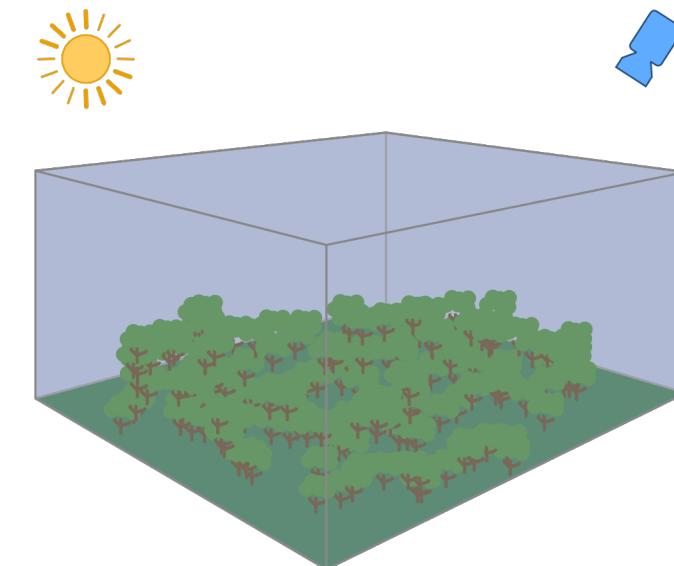
ID plane parallel



ID spherical shells



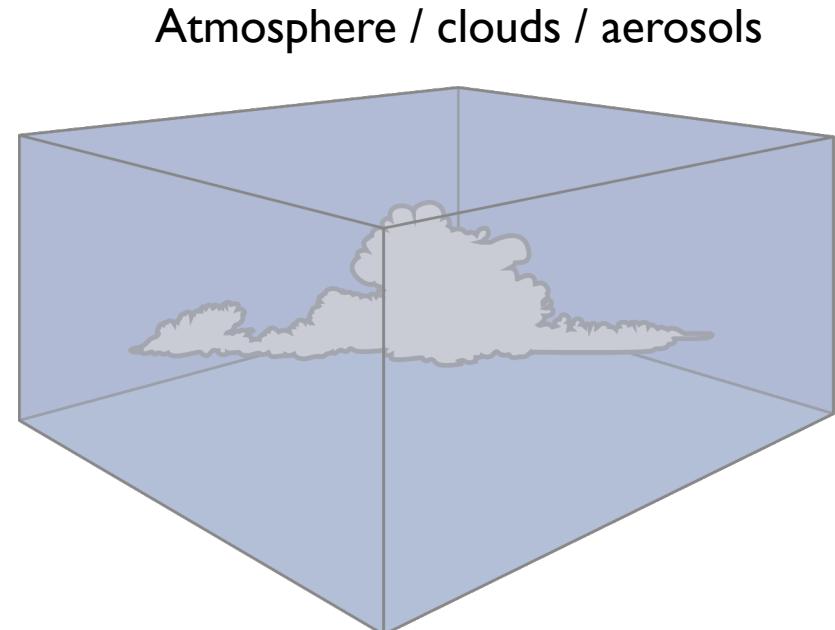
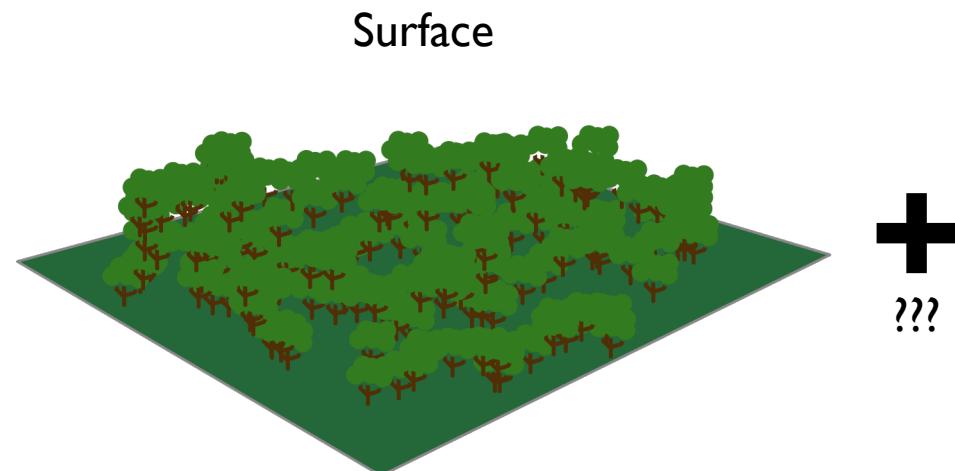
3D explicit



Eradiate: Purpose & scope (II)

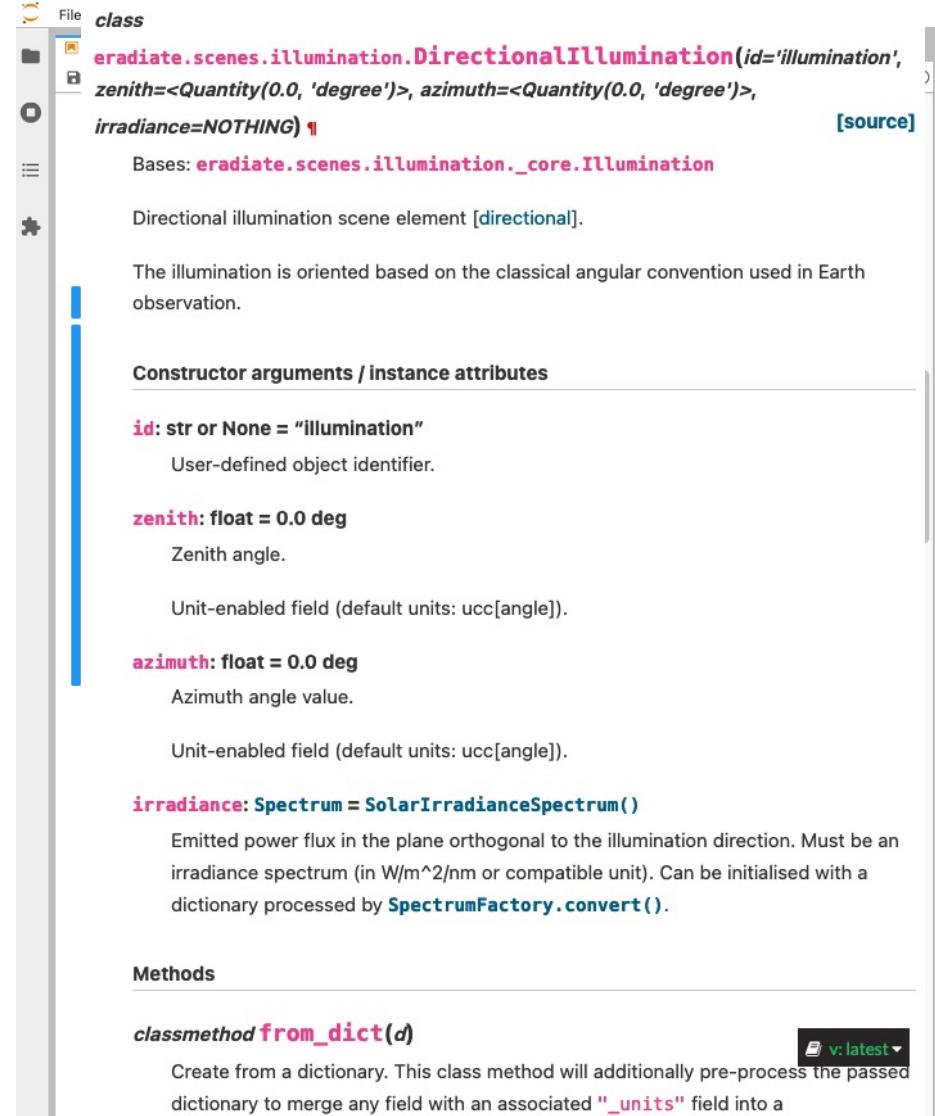
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Scene contents



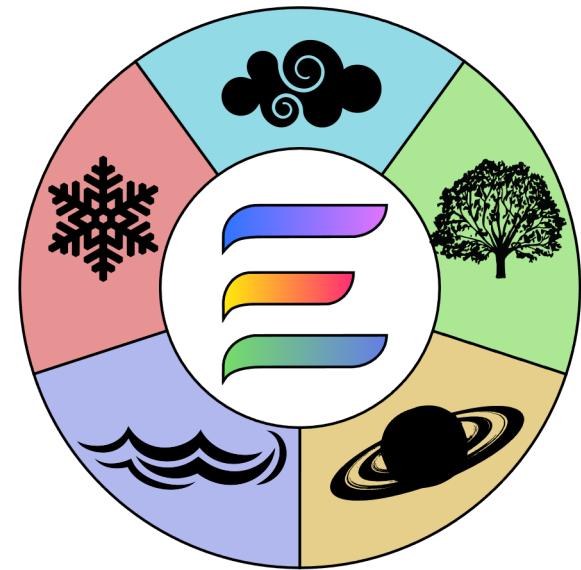
Eradiate: Purpose & scope (III)

- Usability and transparency
 - First-class Python interface
 - Extensible design
 - Modern and comprehensive online documentation
 - Clear data management model
 - Extensive and documented testing



Eradiate: Purpose & scope (IV)

- Open source
 - GPLv3 licensed
 - Hosted on GitHub
 - Community involvement: Break boundaries between EO subcommunities
- First public release: Early 2022 (simulation in VIS/NIR/SWIR spectral regions)



Current Development State (May 2021)

- Early beta state  Many missing features
- Monochromatic mode
- Plane parallel model: Absorption and scattering by gases
No aerosols / clouds
- Explicit 3D canopies: Objects at surface with no atmosphere

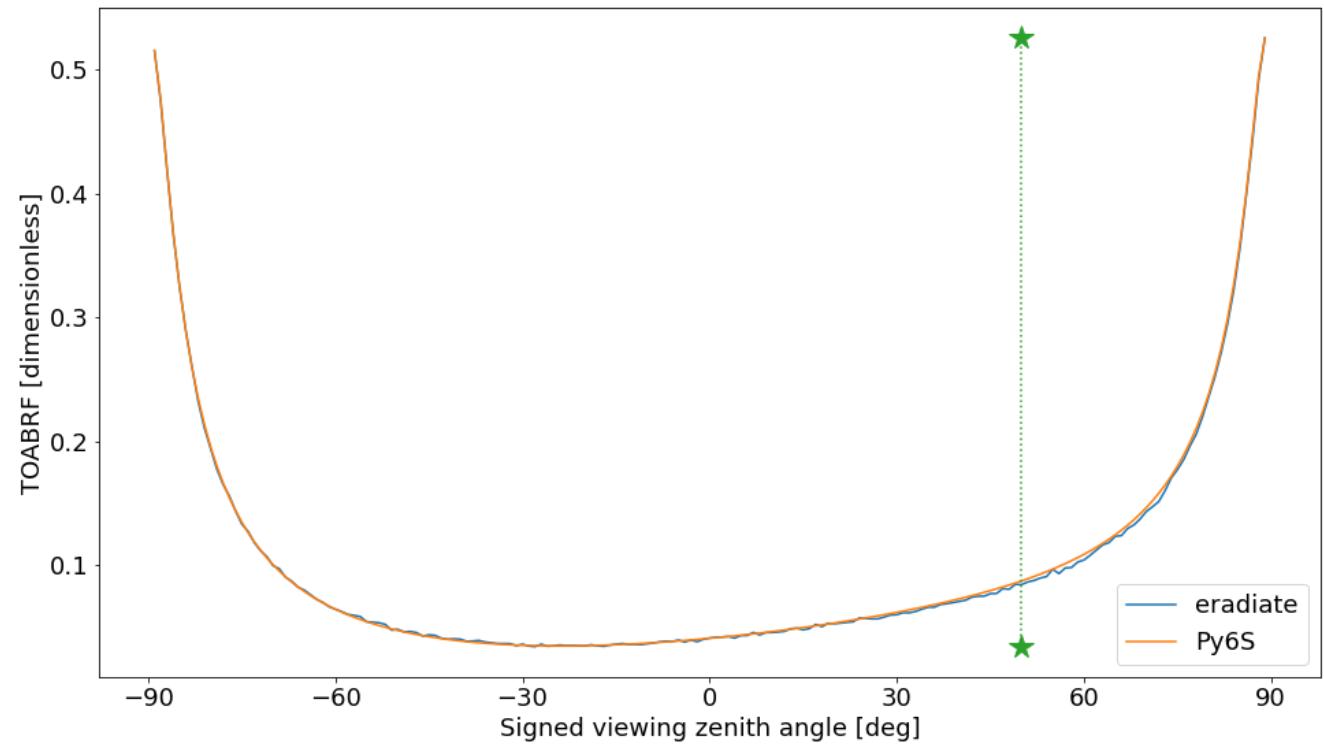


Early results: Plane parallel model

Comparison w/ Py6S (6S I.I)

- Black surface
- Only Rayleigh scattering
- No gas absorption
- No clouds
- No aerosols
- Wavelength 550 nm

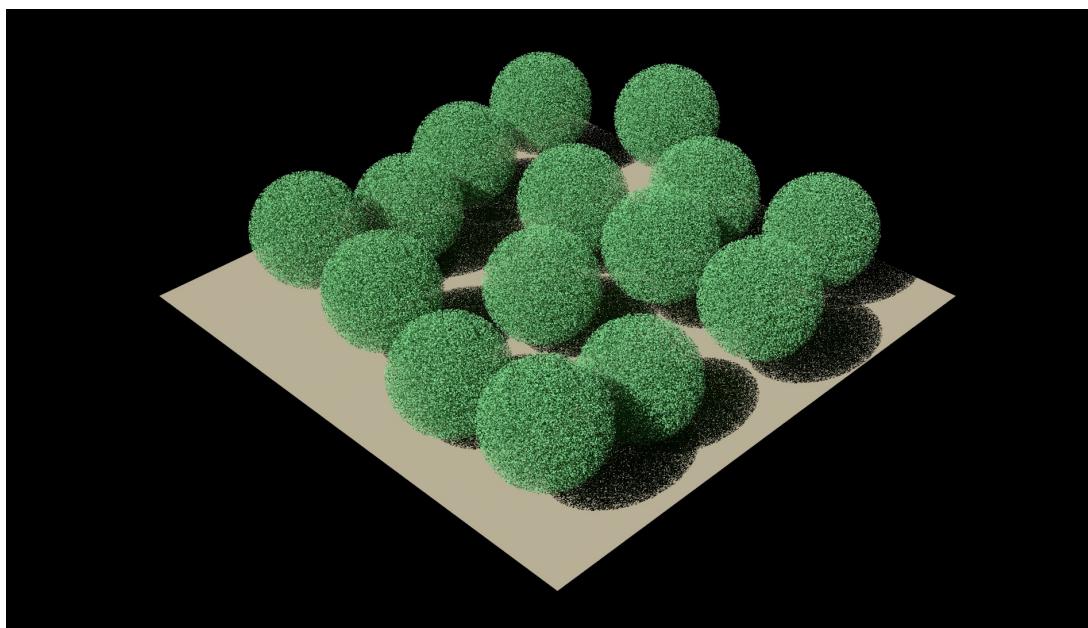
$SZA = 50^\circ$
TOA BRF in principal plane



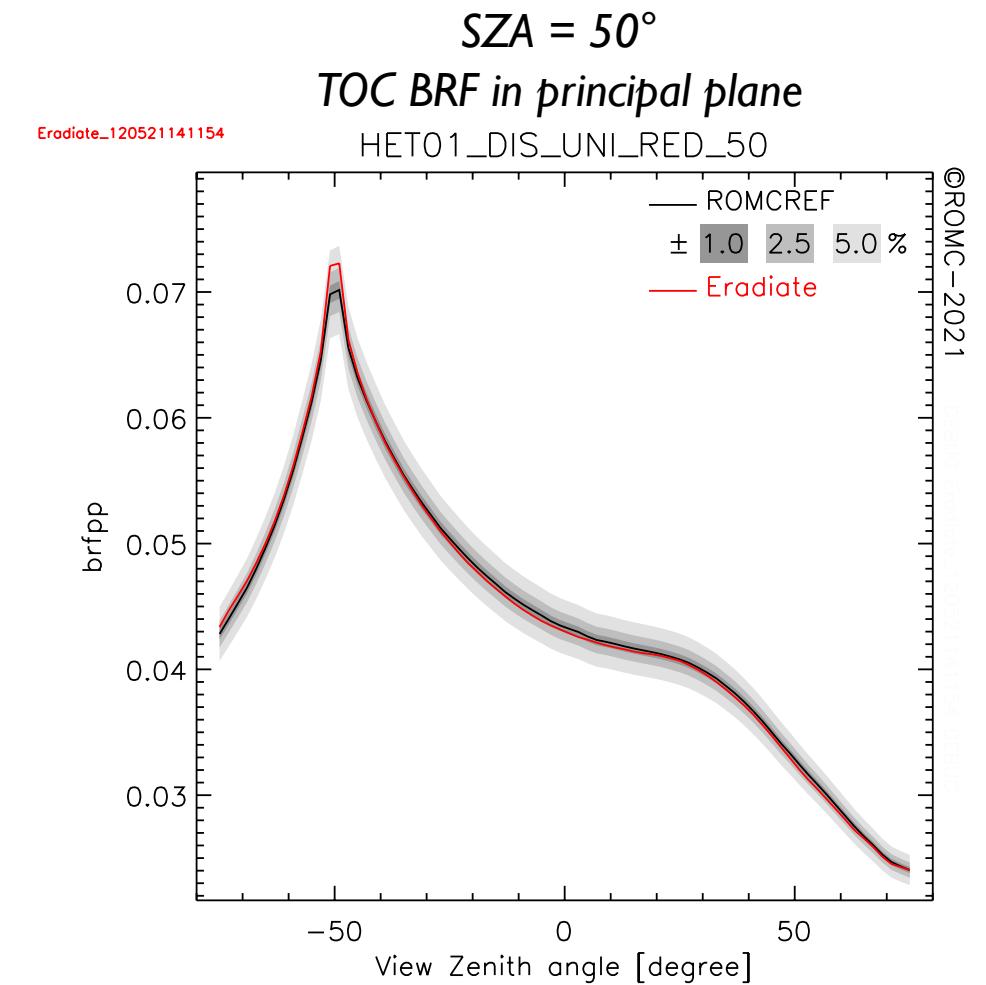
Early results: Explicit 3D canopies w/o atmosphere

RAMI test case series

Example: Heterogeneous Discrete Canopy scenario



Unit cell – Scene geometry is periodic



Upcoming Work (Late 2021-Early 2022)

- Band mode
- Aerosols and clouds
- Improved performance with new ray tracing algorithm
- Explicit 3D canopy w/ atmosphere
- Earth surface roundedness and topography



Planned Features

Due by late 2021 / early 2022

- Plane parallel geometry for atmosphere
- ID or explicit 3D surface representation
- Account for Earth surface roundedness
- Monochromatic & band spectral modes

Later

- Polarisation (planned for 2022-2023)
- Open to calibration applications
 - Lunar?
 - DCC?
 - Desert?



A realistic RTM benchmark

- **RAMI4ATM** will launch in 2021-2022
- **Goals**
 - Compare radiative transfer models on scenarios reflecting real-life RTM usage
 - Document discrepancies in results
 - Initiate the build of a community consensus on the best ways to simulate space-based and ground observations with RTMs

More information at

rami-benchmark.jrc.ec.europa.eu/_www/RAMI4ATM.php



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FIN

Questions?

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